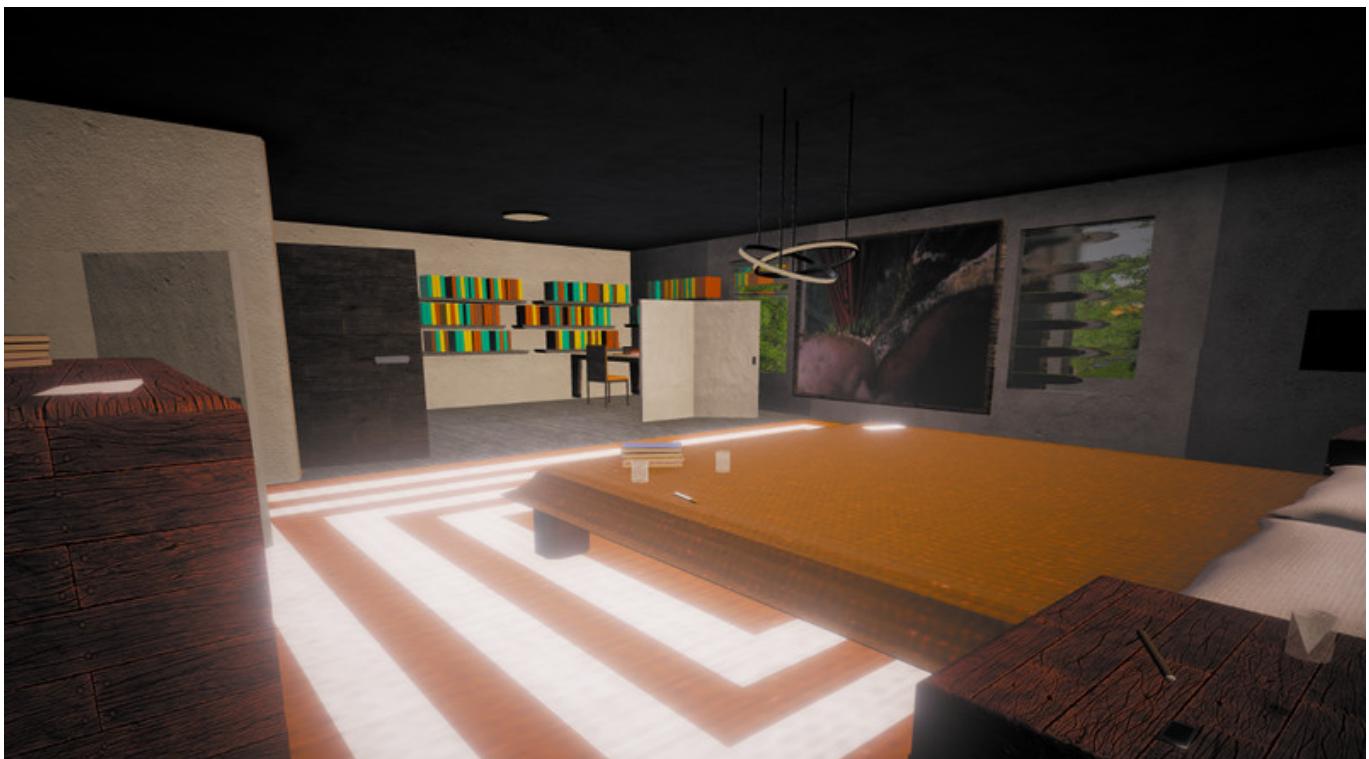

Hold Your Houses Activation Code And Serial Number



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About This Game

Hold your houses

Have you ever been in a robbery and didn't have weapons to defend yourself and your house? Well now you can, with hold your houses you have a variety of weapons to use to help you defend yourself, your house and take on those unwanted robbers. The robbers are highly skilled and know how to gain access, they carry weapons such as a pistol, assault rifles and shotguns. Buy your weapons out of cupboards and off walls using points earned. Barricade windows and doors to slow them down, giving you time to make a move.

Hold your houses has five uniquely designed maps, allowing you a different atmosphere with each map.

So equip yourself and hurry, shoot to kill, because every 30 seconds a wave of robbers come. Now go and defend yourself and your house. Good luck.

Title: Hold your houses
Genre: Action, Strategy
Developer:
WhackAKey Games
Publisher:
WhackAKey Games
Release Date: 30 Jan, 2017

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Minimum:

OS: Windows 7 64-bit

Processor: i3

Memory: 2 GB RAM

Graphics: NVIDIA GeForce 470 GTX or AMD Radeon 6870 HD series card or higher.

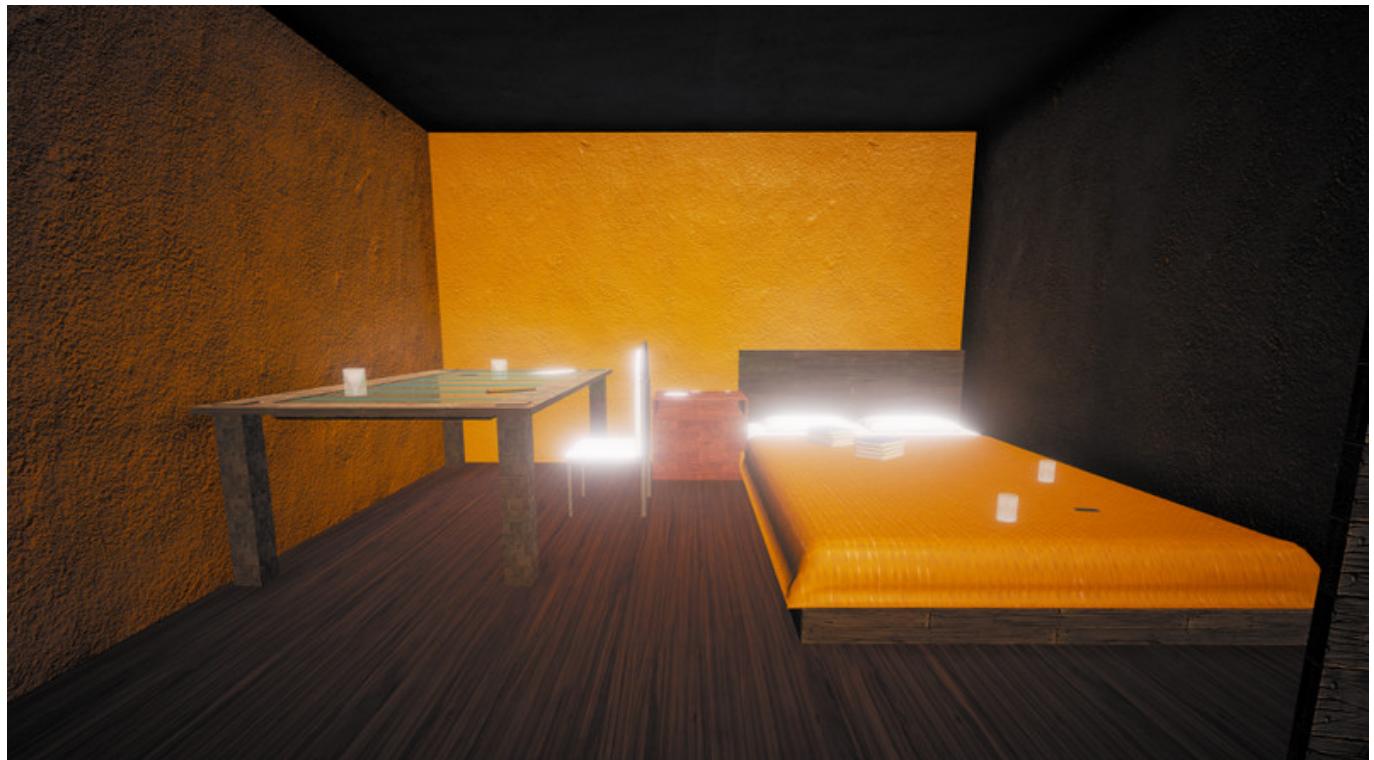
DirectX: Version 11

Storage: 10 GB available space

English







hold your house meaning. hold your horses now. hold your head up house of jazz

Has potential and I hope it get fixed. But game is bugged. 20fps laggy as hell. Will play again if they fix it but for now save your 3 dollars. This game is broken do not buy, not very playable people run though wall and shooting you from far within 5 mins of gameplay. This is a genuinely terrible broken game. I had hilarious fun trying to complete just the tutorial with very little information on how to do things, while bots with funny running animations and auto-aim with insta-kill bullets shoot you with very little warning. I'd say it's just a tad above unplayable, but the levels are certainly unpassable.. it doesn't work.. This "game" is the saddest assembly of paid assets (of varying quality) that tries to compensate with Unreal's lighting engine. Literally the definition of polishing a turd, because my experience of running the "game" on low graphics was simply spawning in to a timer indicating the next wave was coming in 30 seconds, while simultaneously an enemy broke through the window I was facing and shot me in the head. after hitting the "Retry" button it decided to just try and freeze my computer solid. Don't buy this "Game", don't pirate this "Game", just leave it the \u2665\u2665\u2665\u2665 alone.. thankfully this was on sale when i got it.

i can run Borderlands 2 at 62 FPS on high graphics and yet this runs at 1 FPS even on low just exiting took some time. . Definitely needs optimization, but also a very good game!. The Golden Turd Award for 2017 goes to (insert drum roll...opening envelope) 'WhackAKey'. (Unfortunately no one comes forward because the developer knows all too well that as soon as he reveals his whereabouts castration from him developing any future products will be on the table).

So far 5 games that statue his developing career have been erected in this great Steam Country of ours and all of them need to be pulled down and trampled on by the cavalry of disgruntled gamers circling in computer chairs as they shout cries of Liberation and Freedom from the cruel oppression of bad game designers.

Hold your houses is basically a knock off Tom Clancy game demonstrating severe Down syndrome. The objective is to protect your house by shooting bad guys dressed up as a special counter terrorist squad who come knocking on your door and jumping through your windows. You have 5 maps which basically look exactly the same. You will be surrounded by enemies from every direction within the first minute or two and shot repeatedly in the head because they can shoot through walls, never miss and you only have enough arsenal to last a couple of rounds.

The tutorial is the only really playable part and this is where the abysmal concept of the game really shines. You see on this map the enemy cannot destroy the wooden planks you erect to barricade the doors and windows, meaning you can outlast the constant waves of spawning groups. However as the number of NPC's increases so does the lag and by wave 56 you will be down to 1 frame per second because there is like 10,000 at your window. All you can do to get out of this is throw a grenade and sit on it.

In conclusion 'Forget Hold your Houses and WhackAKey instead HOLD YOUR MONEY!'

Below is the game hopefully it settles your curiosity...

<https://youtu.be/zmnW-C8PZE>

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<http://store.steampowered.com/curator/6843548/>

This game is broken do not buy, not very playable people run though wall and shooting you from far within 5 mins of gameplay.
it doesn't work.

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